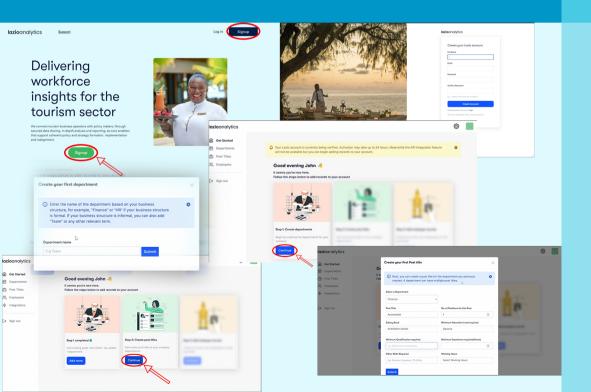
**Dear Partners in the Tourism Industry,** 

The Tourism Department is pleased to introduce the Tourism Human Resource Management Analytical Platform (HRMAP), accessible at <a href="https://www.laziohrm.com">www.laziohrm.com</a>. This new platform is designed to enhance our understanding of the tourism workforce in Seychelles by providing real-time data on demographics, skills, and qualifications.

At a recent workshop, we emphasized the importance of accurate and up-to-date workforce data for strategic decision-making. To support this initiative, we kindly request your collaboration in inputting your employee information into HRMAP.

To get started, please visit www.laziohrm.com.

Your participation is crucial in helping us gather comprehensive data that will benefit our entire tourism industry.



- Step 1: Go to www.laziohrm.com
- Step 2: Click on SignUp and register your business
- Step 3: Create Departments

  (all the departments in your business, e.g. Front Office,
  Housekeeping, Administration, Human Resources, etc.)
- Step 4: Create Post Titles
  (all post titles in your business and requirements that go with each one)
- Step 5: Add Employees (add employee information for all your current employees)

The procedure is straightforward, and you will be guided as you go along.

You may watch the tutorial videos by clicking on Support, which is located on the homepage at the top.

Alternatively, there is an integration option for bulk uploading of data, which is also shown in the video.

We rely on your support to provide us with the necessary information, and to keep it updated. The more data we accumulate, the more insightful our analysis will become.

Given the turnover of employees within a business, we would appreciate if the platform could be updated at least once per month.

Feel free to share your feedback with us once you have begun interacting with the platform. We are continuously seeking to improve and make the experience better for users.

Thank you for your cooperation.